

GRE Physics: Comprehensive Notes

Contents

Gabriele Montefalcone

1	Classical Mechanics	2
1.1	Dynamics	2
1.2	Rotations	3
1.3	Lagrangians	3
1.4	Orbits	3
1.5	Springs	4
1.6	Fluid Mechanics	4
2	Electricity & Magnetism	5
2.1	Electrostatics	5
2.2	Magnetostatics	6
2.3	Electrodynamics	6
2.4	E-M waves & Radiation	7
2.5	Circuits	7
3	Waves	9
3.1	Foundations	9
3.2	Interference patterns	9
3.3	Optics	10
4	Thermo & Stat-Mech	11
4.1	Microscopic Ensembles	11
4.2	Thermodynamics	11
4.3	Quantum Statistics	12
5	Quantum Mechanics	14
5.1	Foundations	14
5.2	1-particle systems	15
5.3	Hydrogen atom & 3d-QM	15
5.4	Spin	16
5.5	Approximation methods	17
5.6	Many particles systems	17
6	Special Relativity	18
6.1	Foundations	18
6.2	Collisions	18
7	Atomic Physics	19
7.1	Photons interactions	19
7.2	Nuclei properties	19
7.3	Interaction of charged particles	20
8	Specialized & Miscellaneous Topics	21
8.1	The Standard model of particles	21
8.2	Crystal Structures	21
8.3	Astrophysics	22
8.4	Error Analysis	22
9	General Tips for the Exam	23
9.1	Useful Math	23
9.2	Numbers to memorize	23

1 Classical Mechanics

1.1 Dynamics

- $\mathbf{F}_{\text{tot}} = m\mathbf{a}$; $F_{1-2} = F_{2-1} \rightarrow$ for an object not to accelerate in direction x , all forces on x sum up to zero
- think always of *limiting cases* (e.g. if I know $F = 0$ at $\theta = 0$ and $F = 1$ at $\theta = \frac{\pi}{2}$ probably $\propto \sin(\theta)$)
- $F_s \leq \mu F_N$ (static friction) \rightarrow if body *just* moves the friction force is max and equals kinetic friction ($F_s^{\text{max}} = F_d$)
- if two objects are:
 - *not* distinct, they move with the same \mathbf{a} (e.g. one on top of the other, even if attached by a massless spring in between there would be no tension)
 - *independent*, then consider the forces separately (if friction is involved this is always the case)
- projectile motion: $x(t) = V_{0,x}t + x_0$ (no force acting so $V_{0,x} = \text{const}$)
 - $y(t) = y_0 + V_{0,y}t - \frac{g}{2}t^2$ (since $a = -g$)
 - Recall! from kinematics $v_f^2 - v_i^2 = 2a\Delta s$ where $\Delta s = s_f - s_i$
- uniform circular motion $\rightarrow a = \frac{v^2}{R}$; $v = \omega r = \frac{2\pi R}{T}$; $T = \frac{2\pi}{\omega}$; $f = \frac{\omega}{2\pi} = \frac{1}{T}$ (don't forget this! check units)
 - $F = \frac{mv^2}{R} \rightarrow$ valid also if *not* uniform but only when all forces are *Radial!*
(e.g. pendulum at lowest point $\mathbf{F}_{\text{tot}} = T - mg = \frac{mv^2}{R}$)
 - if body does not have constant tangential $v \rightarrow \mathbf{a}$ must have also a tangential component
- To compute terminal velocity $F_g = F_d$ (where F_d is the drag force $\propto v$)
- $\Delta E = \Delta K + \Delta U = \Delta W_{\text{NC}}$ where W_{NC} is work done by non conservative forces
 - $\Delta E = 0$ if all forces are conservative
 - $\Delta W_{\text{tot}} = \Delta W_C + \Delta W_{\text{NC}} = \Delta K$
 - $U_e = \frac{1}{2}k\Delta x^2$ (elastic potential energy)
 - $K = K_T + K_R$ where $K_T = \frac{1}{2}mv^2$ (translational); $K_R = \frac{1}{2}I\omega^2$ (rotational)
- $F = \dot{p}$ so if $\mathbf{F}^{\text{ext}} = 0$; in collisions momentum is *conserved* ($p = mv = \text{const}$)
 - *elastic*: also conservation of total energy (*never* assume this unless stated!)
 - completely *inelastic*: both particles stick together post collision
 - $\Delta p = F \cdot \Delta t = \mathbf{J}$ (impulse)
 - time avg. force: $\bar{F}_t = \frac{1}{T} \int_{t_i}^{t_f} F dt = \frac{J}{T} = \frac{\Delta p}{T}$
 - distance avg. force: $\bar{F}_d = \frac{1}{D} \int_{d_i}^{d_f} F dx = \frac{\Delta W}{D} = \frac{\Delta K}{D}$
- if you have two plots of v_x and v_y vs $t \rightarrow$ to determine angle check ratio between v_x^0 and v_y^0 .
- minimum to complete 1 revolution is $v = 0$ at peak (use energy conservation and recall that at peak $E = U$)
- to calculate deflection angle give eq. of motion in x, y we know $\tan(\theta) \approx \frac{dy}{dx}$.
- When changing reference frame think *very carefully* of where you will be and let intuition guide you
- to know how *fast* and how *far*: energy conservation; to know how much *time*: kinematics
- Rocket motion: $m \frac{dv}{dt} + u \frac{dm}{dt} = F_{\text{tot}}^{\text{ext}}$ (if no ext. forces left side is *conserved*)
 - rocket exhaust velocity u is taken relative to the rocket

1.2 Rotations

- Rolling without slipping: $v = \omega R$; $a = \alpha R$; $K_{\text{tot}} = K_{\text{tr}} + K_{\text{rot}} = \gamma mv^2$
 - point of contact with surface has always *zero* relative velocity
 - friction is the cause but it does *no* work (with no friction bodies would just slide)
- moment of inertia $I = \int r^2 dm = \int r^2 \rho dV \rightarrow$ Recall! r is distance from axis of rotation (not just origin)
 - $\frac{1}{12}Ml^2$ (rod); $\frac{1}{2}MR^2$ (disk-cylinder); $\frac{2}{5}MR^2$ (sphere)
 - $I = I_{\text{CM}} + MR^2$ (parallel axis theorem)
 - if you have multiple objects attached to each other: *sum* individual I s as computed from the pivot
 - center of mass $r_{\text{CM}} = \frac{1}{M} \int r dm = \frac{1}{M} \int r \rho dV$
- angular momentum $\mathbf{L} = \mathbf{r} \times \mathbf{p} = I\omega$ (if object is both rotating and translating then $\mathbf{L}_{\text{tot}} = \mathbf{L}_{\text{tr}} + \mathbf{L}_{\text{rot}}$)
 - $\tau = \frac{d\mathbf{L}}{dt} = \mathbf{r} \times \mathbf{F}$ (torque) \rightarrow if $\tau_{\text{tot}}^{\text{ext}} = 0$ angular momentum is conserved
 - if tension acts *radially* $\mathbf{L} = \text{const}$, so we can have instances where E changes (tension does work to decrease radius) and \mathbf{L} is conserved
 - $\mathbf{F}_{\text{tot}} = 0$ does *not* imply that \mathbf{L} is conserved; it only means $\mathbf{a}_{\text{tot}} = 0$!
- if reference frame is rotating with constant angular velocity Ω it's *not* inertial!
 - We must add to $\mathbf{F}_{\text{tot}} = m\mathbf{a}$ two terms: $\mathbf{F}_{\text{centrifugal}} = -m\Omega^2\mathbf{r}$ (apparent force against centripetal)
 - $\mathbf{F}_{\text{coriolis}} = -m\mathbf{\Omega} \times \mathbf{v}$ (only exists if object is non-stationary in rotating frame)
- for merry-go rounds and spinning disks problems angular momentum conserved $\rightarrow L_i = I_i\omega_i = I_f\omega_f = L_f$

1.3 Lagrangians

- $\mathcal{L} = T - U \rightarrow$ most important step is to find coordinates that define movement of body the best
- $E - L$ eqs: $\frac{d}{dt} \left(\frac{\partial \mathcal{L}}{\partial \dot{q}} \right) = \frac{\partial \mathcal{L}}{\partial q}$ where $p = \frac{\partial \mathcal{L}}{\partial \dot{q}}$ (momentum conjugate)
- if $\frac{\partial \mathcal{L}}{\partial q} = 0 \rightarrow p$ is conserved.
- $\mathcal{H} = \sum_i p_i \dot{q}_i - \mathcal{L} = T + U$ (if U not explicitly dependent on \dot{q}_i and t); $\dot{p} = -\frac{\partial \mathcal{H}}{\partial q}$; $\dot{q} = \frac{\partial \mathcal{H}}{\partial p}$

1.4 Orbits

- With *central* forces $\mathbf{L} = \text{const}$ so motion confined to a plane with $l = mr^2\dot{\phi} \rightarrow \mathcal{L} = \frac{1}{2}m\dot{r}^2 + \frac{l^2}{2mr^2} - U(r)$
- $F_{\text{gr}} = -\frac{GMm}{r^2}$; $U(r) = -\frac{GMm}{r}$; $V_{\text{eff}} = \frac{l^2}{2mr^2} + U(r)$
- With two bodies we use the same \mathcal{L} with the $m \rightarrow \mu$ where μ is the reduced mass equal to $\frac{m_1 m_2}{m_1 + m_2}$
- with multiple gravitational masses $F_{\text{tot}} = \sum_i F_i^{\text{gr}}$ and from there get effective mass!
- $E_{\text{tot}} > 0$ (hyperbola-open); $E_{\text{tot}} = 0$ (parabola-open); $E_{\text{tot}} < 0$ (ellipse-bounded); $E_{\text{tot}} = V_{\text{min}}$ (circle-bounded)
- To find orbit radius set $V_{\text{eff}}(\dot{r}) = 0$ (stable equilibrium if $V_{\text{eff}}''(r) \geq 0$)
 - stable non-circular orbits can *only* occur for simple harmonic potential and the inverse-square law force
 - given $F \propto r^{-n}$: for $n < 3$ a stable circular orbit *always* exists
 - bound orbits do not mean *closed*: they simply oscillate between two radii
 - distance of closest approach is when $\dot{r} = 0$ ($E = V(r)$) \rightarrow watch out for what a distance is: if Sun is at 1 focus, $r \neq a$ which is the semi-major axis.
 - to determine shape of orbit compare its velocity to $v_{\text{esc}} = \sqrt{\frac{2GM}{r}}$ and $v_{\text{circ}} = \sqrt{\frac{GM}{r}}$

– for $r \rightarrow \infty$ $E_{r \rightarrow \infty} = K$; at closest approach $E_{r_{\min}} = V$ and since energy is conserved: $E_{r \rightarrow \infty} = E_{r_{\min}}$

- Kepler's Laws are: (I) planets are on elliptical orbits with sun at 1 focus (assumption $M_{\odot} \gg m_p$);
 (II) orbits span equal areas in equal times $\rightarrow \frac{1}{m} dt = r^2 d\phi = dA$: $\frac{dA}{dt} = \frac{L}{m}$;
 (III) $T = ka^{\frac{3}{2}}$ where a is semi-major axis of orbit and $k = \frac{2\pi}{\sqrt{G(m_p + M_{\odot})}} \approx \frac{2\pi}{\sqrt{GM_{\odot}}}$

1.5 Springs

- $F_e = -kx \rightarrow$ if springs connected $k_{\text{tot}} = \sum_i k_i$ (in parallel); $1/k_{\text{tot}} = \sum_i 1/k_i$ (in series)
- for spring problems always (I) try limit cases first (dimensional analysis/symmetry); (II) try conservation of energy and (III) as a last resort try to solve differential eq.
- S.H.O.: $\omega = \frac{k}{m}$; damped oscillators have additional damping term $F_{\text{damp}} = -b\dot{x}$ s.t.: $m\ddot{x} + b\dot{x} + kx = 0$.
 - underdamped: exponentially *decaying* oscillations $\rightarrow \omega_1^2 = \omega_0^2 - \beta^2$ with $\omega_0^2 = k/m$; $\beta = b/2m$;
 - overdamped: *no* oscillation, just exponential decay
- driven Oscillator: guess complex solution $Ae^{i\omega t}$ where ω is driven frequency $\rightarrow A \propto 1/\sqrt{(\omega_0^2 - \omega^2)^2 + 4\beta^2\omega^2}$
 - A^{max} at $\omega_R = \sqrt{\omega_0^2 - 2\beta^2}$ (resonance); with *no damping* $A \propto 1/|\omega_0^2 - \omega^2|$
- For more than a spring, consider matrix of eqs. of motions from lagrangian analysis: $\sum_k (A_{jk}q_k + m_{jk}\ddot{q}_k) = 0$
 - guess $q_k = a_k e^{i\omega t} \rightarrow$ solve $\det(A_{jk} - m_{jk}\omega^2) = 0$ (diagonalize the matrix) which gives the n frequencies ω_i at which system oscillates
 - # of normal $\omega_i =$ # of independent variables needed to describe system
 - always ask yourself what are the simplest ways for a system to oscillate \rightarrow symmetric motion always lower frequency than antisymmetric motion
 - *lowest* collective motion has $\omega^2 = k_{\text{eff}}/m_{\text{eff}}$; *highest* motion is all out of phase with $\omega = \sum_i \omega_i$
- anything can be analyzed as an oscillation if we perturb system *only slightly* from its eq. of motion
- Recall for $\theta \ll 1 \rightarrow [\sin \theta, \cos \theta, \tan \theta] \approx [\theta, 1 - \theta^2/2, \theta]$.

1.6 Fluid Mechanics

- $P = \frac{dF}{dA}$ (pressure) $\rightarrow F = \int PdA$ where dA is the *cross-sectional* area
- given fluid at rest, pressure as function of height is $p - p_0 = \rho gh$ (height of fluid on top of reference point P)
- equipressure means at given height pressure is the same!
- Bernoulli's principle $\frac{v^2}{2} + gz + \frac{p}{\rho} = \text{const!}$ (kind of conservation of energy eq.)
- fluid going through sectional area A_i with velocity v_i is *conserved*: $\rho \Delta t A_i v_i = \text{const} \Rightarrow A_i v_i$ is conserved if ρ is uniform and equal time
- Boyant force: $F_b = \rho Vg$ (\uparrow upward direction) where ρ is the density of space where object is confined and V is the volume of the object:
 - if an object *galleggia* $F_g = F_b$
 - to lift a body from water the force required is $F_{\text{lift}} = F_g - F_b$

2 Electricity & Magnetism

2.1 Electrostatics

- $\nabla \cdot \vec{E} = \rho/\epsilon_0$; $\nabla \times \vec{E} = 0 \rightarrow \vec{E} = -\nabla V$ with $V = -\int_a^b \vec{E} \cdot d\vec{l}$ (defined relative to some location)
 - V is usually set to zero at infinity; both \vec{E} and V are additive
 - $\nabla^2 V = -\rho/\epsilon_0$: $V(r) = \frac{1}{4\pi\epsilon_0} \int \frac{\rho(r')}{|r-r'|} d^3r' \rightarrow$ from here compute \vec{E}
 - $\vec{F} = q\vec{E}$: per unit volume ($\rho\vec{E}$); area ($\sigma\vec{E}$)
 - to compute ρ use $\nabla \cdot \vec{E} = \rho/\epsilon_0$ (specifically if \vec{E} is given in *vector* form)
- Gauss's law: $\oint_S \vec{E}(r) \cdot d\vec{s} = \frac{Q_{\text{enc}}}{\epsilon_0} \Rightarrow$ use for *spherical* ($\sim \frac{1}{r^2}$); *cylindrical* ($\sim \frac{1}{r}$); *planar* ($\sim \text{const}$) symmetries
- Recall: always start by *symmetry* considerations to limit computation:
 - *point* charges: just sum up potential from single configurations and take *derivative* to find $\vec{E} \rightarrow$ if point charges *vertices* of polygon, then field and force at the center is *zero*
 - infinite *plane* with surface charge σ : $\vec{E} = \frac{\sigma}{2\epsilon_0} \hat{n}$; infinite *line/cylinder* with charge per length λ : $\vec{E} = \frac{\lambda}{2\pi\epsilon_0 r} \hat{r}$
- V is always *continuous*, derivatives of V too except at surface charges \rightarrow BC_s: $E_{\text{out}}^{\parallel} - E_{\text{in}}^{\parallel} = 0$; $E_{\text{out}}^{\perp} - E_{\text{in}}^{\perp} = \frac{\sigma}{\epsilon_0}$
- image method (to determine V): place image charge at point given by *reflection* about plane
 - with plane: on opposite side at *same* distance
 - charges add up to the right amount in each region where we compute potential \rightarrow Recall to compute \vec{E} field directly from configuration (*do not* take derivative of potential)
 - Recall: force on a charge is the same as that given by image charges \rightarrow work is only done on *real* charges (no energy cost to move image charges)
- Conductors: *inside* $\vec{E} = 0$; $\rho = 0$; $V = \text{const} \rightarrow$ induce opposite charge and leave all charges at surface $\sigma = -\epsilon_0 \frac{\partial V}{\partial n}$
 - resistivity: $\rho = \rho_0(1 + \alpha\Delta T) \propto \Delta T$; conductivity: $\sigma \propto 1/\Delta T$ (for $T \uparrow \rightarrow \infty$)
- Semiconductors: *decreasing* electrical resistivity with *increasing* temperature: $\rho \downarrow$ continuously
 - current conduction via *mobile* electrons which are forbidden from being excited until they overcome *band-gap*
 - for $T \uparrow$ electrons overcome band-gap and are *free* from constraints of exclusion principle
 - doped materials: excess of *holes*: *p*-type; of *electrons*: *n*-type
 - Diode is *p-n* junction where I flows only if $V_{\text{app}} > V_{\text{bias}}$ and is *independent* of V_{app} !
 \rightarrow Recall: a diode *blocks* the current in one direction and allows it in the other!
- $W = \frac{1}{2} \sum_i q_i V(r_i) = \frac{1}{2} \int \rho(r) V(r) d^3r$: work required to put together n charges (*negative!*)
 \rightarrow sometimes convenient to think of work to move charges as $W = q\Delta V = q(V_f - V_i)$
- Energy *stored* in electric field is $U_E = \frac{\epsilon}{2} \int |E|^2 d^3r \rightarrow$ to find the work done to obtain a configuration $W = U_E^1 - U_E^2$ (always take difference and then perform integral!)
- Recall: *superposition* principle applies to \vec{F}, \vec{E}, V, W
- Capacitors: $Q = CV$ where capacitance C depends on *geometry* of problem (for parallel plate capacitor $C = \frac{\epsilon_0 A}{d}$)
 - $U_C = \frac{1}{2} \frac{Q^2}{C} = \frac{1}{2} CV^2$ (energy stored);
 - if two conductors touch, they become *equipotential* and if $C_1 = C_2 = C$ then charge equally distributes
 - if capacitors are connected s.t. opposite plates face each other: $Q_{\text{tot}} = Q_1 - Q_2 \neq Q_1 + Q_2$
- total flux given electric field is always by Gauss's Law $Q_{\text{tot}}/\epsilon_0$ then think how many field lines hit the plane

2.2 Magnetostatics

- $\nabla \cdot \vec{B} = 0$ (no magnetic monopoles); $\nabla \times \vec{B} = \mu_0 \vec{J} \rightarrow \vec{B} = \nabla \times \vec{A}$
 - \vec{B} always *circles* around currents; $\vec{B} \rightarrow 0$ far away from current sources
 - $\vec{F} = q\vec{v} \times \vec{B}$; on current I : $d\vec{F} = Id\vec{l} \times \vec{B}$ s.t. $\vec{F}_{1,2} = LI_2 \times \vec{B}_1$ (force on 2 by 1)
 - for *cross* products: cylindrical $\hat{z} \times \hat{r} = \hat{\phi}$; spherical: $\hat{\phi} \times \hat{r} = \hat{\theta}$ \Rightarrow other relations by *cyclic* permutations
 - $d\vec{K} = Id\vec{w}$ (surface current); $d\vec{J} = IdA$ (volume current)
 - $\vec{J} = \sigma\vec{E} = nqv$ and σ conductivity; v drift velocity; n charge density (concentration)
 - \vec{B} do *no* work since $\vec{F} \perp \vec{v}$ (can only change direction of motion, not magnitude of velocity)
 - \rightarrow energy still stored in \vec{B} field: $U_B = \frac{1}{2\mu_0} \int |B|^2 d^3r$
- Ampere's law: $\oint_C \vec{B} \cdot d\vec{l} = \mu_0 I_{\text{encl}}$ \Rightarrow use if there are symmetries: plane (planar) \sim const; $B \parallel$ to the plane
 - circumferential: straight wire $\frac{\mu_0 I}{2\pi r} \sim \frac{1}{r}$; toroid $\frac{\mu_0 NI}{2\pi r} \sim \frac{1}{r}$ (in) and 0 (out);
 - solenoid \sim const (in) and 0 (out) $\rightarrow \vec{B} = \mu_0 n I \hat{z}$ where $N = \#$ turns and I is calculated per unit length
- when symmetries cannot help: $\vec{B}(r) = \frac{\mu_0 I}{4\pi} \int \frac{d\vec{l} \times \hat{r}'}{r'^2}$; r where field is evaluated; r' vector from line element to r
- Recall: usually $I \parallel d\vec{l}$ and $I \parallel \vec{A} \rightarrow$ BC_s: $B_{\text{out}}^{\parallel} - B_{\text{in}}^{\parallel} = \mu_0 \vec{K} \times \hat{n}$; $B_{\text{out}}^{\perp} - B_{\text{in}}^{\perp} = 0$
- *cyclotron* motion: $qvB = \frac{mv^2}{R} \rightarrow \omega = \frac{qB}{m}$ (freq.); $R = \frac{mv}{qB}$ (radius)
- *diamagnetic* materials have lower \vec{B} which does not change direction (opposite of *ferromagnetic*)
- Superconductors: outside surface $\vec{B}^{\perp} = 0$ (\vec{B} only *tangential!*)
 - when cooled below certain temperature, materials have 0 resistance \rightarrow explained by presence of *cooper* pairs: 2 electrons weakly bound with energy below Fermi energy s.t. favorable to pair up

2.3 Electrodynamics

- $\nabla \times \vec{E} = -\frac{\partial \vec{B}}{\partial t} \Rightarrow \oint_C \vec{E} \cdot d\vec{l} = -\frac{\partial \Phi_B}{\partial t} = \mathcal{E}$ (electromotive force): *minus* sign because by energy conservation *induced* currents must oppose magnetic flux (currents always *reduced* by induced \mathcal{E} !)
- $\nabla \times \vec{B} = \mu_0 \vec{J} + \mu_0 \epsilon_0 \frac{\partial \vec{E}}{\partial t} \Rightarrow \oint_S \vec{B} \cdot d\vec{a} = \mu_0 I_{\text{enc}} + \mu_0 \epsilon_0 \frac{\partial \Phi_E}{\partial t}$ (e.g. charging capacitor involves *displacement* current)
- Recall when computing fluxes always use *cross-sectional* area \Rightarrow multiply by N turns when necessary
- *mutual* inductance M : $\Phi_1 = M_{1,2} I_2$; $\Phi_2 = M_{1,2} I_1$; $\Rightarrow \Phi_2 / I_1 = \Phi_1 / I_2$ (depends purely on *geometry*)
- *self* inductance L : $\Phi = LI$; $\mathcal{E} = -L \frac{dI}{dt}$ (depends on *geometry*) \Rightarrow to evaluate: compute flux; plug in Lenz's law as capacitors, inductors store energy $U_L = \frac{1}{2} LI^2 \Rightarrow$ for *solenoid* $L/l = \mu_0 N^2 A$
- Recall: if a wire is being *wound* around: magnetic flux is changing!
- *electric* dipoles: $\vec{p} = \sum_i q_i \vec{d}_i = \int \vec{r} \rho(r) d^3\vec{r} \Rightarrow V(r) = \frac{\vec{p} \cdot \hat{r}}{4\pi\epsilon_0 r^2} \sim \frac{1}{r^2}$ hence $\vec{E} \sim \frac{1}{r^3}$
 - tend to *align* with \vec{E} field: $\vec{N} = \vec{p} \times \vec{E}$ (torque); $U = -\vec{p} \cdot \vec{E}$ (where $F = -\nabla U$)
- *magnetic* dipoles $\vec{m} = I\vec{A}$ (vector pointing *normal* to surface) $\Rightarrow \vec{B} = \frac{\mu_0}{4\pi r^3} (2 \cos \theta \hat{r} + \sin \theta \hat{\theta}) \sim \frac{1}{r^3}$
 - $\vec{N} = \vec{m} \times \vec{B}$ (torque); $U = -\vec{m} \cdot \vec{B}$ (where $F = -\nabla U$) \Rightarrow field *far* from current loop equals that of a *dipole*
- *Multipole* expansion: the n^{th} term $\propto 1/r^{n+1}$ for $n = \{0, 1, 2, \dots\}$
 - in \vec{E} field with net charge: *monopole* term dominates; in \vec{B} field/ in \vec{E} with $Q_{\text{tot}} = 0$ *dipole* term dominates

- in matter *polarization* \mathbf{P} (electric dipole moment per unit vol.) causes *bound* charges: $\sigma_b = \mathbf{P} \cdot \hat{n}$; $\rho_b = -\nabla \cdot \mathbf{P}$
 → to compute field just apply usual Gauss's law and other rules using these new charges
 - $\mathbf{P} = \epsilon_0 \chi_e \vec{E}$; $\vec{D} = \epsilon \vec{E}$ with $\epsilon = \epsilon_0(1 + \chi_e) = \epsilon_0 \kappa \Rightarrow$ new BC_s: $\boxed{\epsilon_1 E_1^\perp - \epsilon_2 E_2^\perp = \sigma_f}$
 - For simplest configurations \vec{E} transform by $\epsilon_0 \rightarrow \epsilon$: parallel plate capacitor $C = \frac{\epsilon A}{d} = \kappa \frac{\epsilon_0 A}{d}$
 - if *dielectric* change $\perp \vec{E}$: \vec{D} uniquely determined - \vec{E} changes; $\parallel \vec{E}$: \vec{E} uniquely determined - \vec{D} changes
- in matter *magnetization* \mathbf{M} (magnetic dipole moment per unit vol.) causes *bound* current: $\vec{K}_b = \mathbf{M} \times \hat{n}$;
 $\vec{J}_b = \nabla \times \mathbf{M}$ → to compute field just apply usual Ampere's law and other rules using these new currents
 - $\mathbf{M} = \frac{\chi_m}{\mu} \vec{B}$; $\vec{H} = \frac{\vec{B}}{\mu}$
- Recall: if $\vec{E} \parallel \vec{B}$ since $\vec{v} \parallel \vec{E}$ then $\vec{v} \parallel \vec{B}$ and hence $\vec{F}_{\text{mag}} = 0$
- Recall: if charge *oscillates* back and forth, the field should be still maximized *near* particle

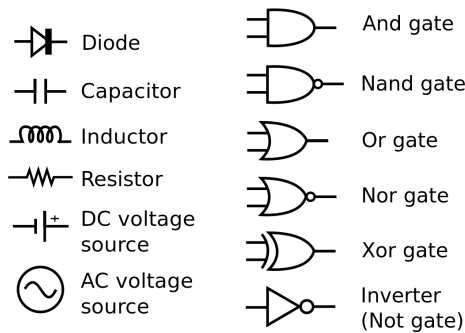
2.4 E-M waves & Radiation

- in vacuum plane waves with speed $c = 1/\sqrt{\epsilon_0 \mu_0}$: $\vec{E}(\vec{r}) = \vec{E}_0 e^{i(\vec{k} \cdot \vec{r} - \omega t)} \hat{n}$; $\vec{B}(\vec{r}) = (\hat{k} \times \vec{E})/c$
- the *pointing* vector: $\vec{S} = \frac{1}{\mu_0} (\vec{E} \times \vec{B})$ → energy per unit area, per unit time/Power per unit area
 - $P = \oint_S \vec{S} \cdot \vec{a}$ (Power); $I = \langle S \rangle = \frac{1}{2} c \epsilon_0 E_0^2$ (intensity)
- BC_s at x-z plane: (i) $\epsilon_1 (\vec{E}_{0,I} + \vec{E}_{0,R})_z = \epsilon_2 (\vec{E}_{0,T})_z$; (ii) $(\vec{B}_{0,I} + \vec{B}_{0,R})_z = (\vec{B}_{0,T})_z$;
 (iii) $(\vec{E}_{0,I} + \vec{E}_{0,R})_{xy} = (\vec{E}_{0,T})_{xy}$; (iv) $\frac{1}{\mu_1} (\vec{B}_{0,I} + \vec{B}_{0,R})_{xy} = \frac{1}{\mu_2} (\vec{B}_{0,T})_{xy}$
- B_R reflected always *opposite* sign w.r.t. B_T → change also sign of k if wave goes opposite way
- perfect *conductor*: $E_T = 0 \rightarrow E_{0,I} = -E_{0,R}$ (all fields to the left cancel; B fields same direction, sum up)
- *accelerating* electric charge (for $v \ll c$) radiates s.t. $\boxed{P = \frac{\mu_0 q^2 a^2}{6\pi c} \propto q^2 a^2}$; a could depend on m (since $a = \frac{F}{m}$):
 $P \propto \frac{1}{m^2}$
- *oscillating* dipole with moment $p = p_0 \cos(\omega t)$ radiates s.t. $\langle S \rangle = \left(\frac{\mu_0 p_0^2 \omega^4}{12\pi c} \right) \frac{\sin^2 \theta}{r^2} \propto \frac{p_0^2 \omega^2}{r^2} \sin^2 \theta$ → no radiation along dipole *axis* (recall: *monopoles* do not radiate!)
 - $\langle P \rangle_E = \frac{\mu_0 p_0^2 \omega^4}{12\pi c} \propto p_0^2 \omega^4$; $\langle P \rangle_B = \frac{\mu_0 m_0^2 \omega^4}{12\pi c^3} \propto \frac{m_0^2 \omega^4}{c^3} \ll \langle P \rangle_E$ (electric radiation *dominates*)
 - a sphere of total charge Q that expands and contracts has total radiated power equal to *zero*

2.5 Circuits

- $V_R = IR$; $V_C = \frac{Q}{C}$; $V_L = -L \frac{dI}{dt}$ → energy stored in capacitors ($U_C = \frac{1}{2} CV^2$) and inductors ($U_L = \frac{1}{2} LI^2$);
 dissipated in resistors ($P_{\text{dis}} = IV = I^2 R$) where $\boxed{R = \rho l/A}$ ⇒ to relate it to force recall $\vec{F} \cdot \vec{v} = P$
- if you have n resistors with *equal* $R \Rightarrow$ in *series*: voltage *multiplicator* by n ; in *parallel*: voltage *divider* by n
- *loop* rule: $\sum_i V_i = 0$; *junction* rule: $I_{\text{in}} = I_{\text{out}} \Rightarrow$ Thevenin equivalent: any combination of voltage source/ currents/ resistors is equivalent to 1 voltage source + 1 resistor
- For AC circuits use *Impedance*: $Z_R = R$; $Z_C = \frac{1}{i\omega C}$; $Z_L = i\omega L$ with $Z_{\text{tot}} = |\sum_i Z_i|$
 - RC and RL circ.: $\tau_{RC} = RC$ (discharging const.); $\tau_{RL} = \frac{L}{R}$ (response time) ⇒ time to drop V by $1/e$
 - RLC circ.: $\omega_{\text{res}} = \frac{1}{\sqrt{LC}}$ where $\langle P \rangle = I_{\text{rms}}^2 R$ with $I_{\text{rms}} = \frac{\sqrt{2}}{2} I$ (like damped. harmonic oscillator)
 - LC circ.: $\omega = \frac{1}{\sqrt{LC}}$ (like simple harmonic oscillator)
 - *resonance*: frequency where *imaginary* part of impedance Z goes to zero!
 - for $\omega \rightarrow \infty$ capacitors act like *short* circuit; inductors like *open* circuit; for $\omega \rightarrow 0$ *viceversa*

- LP-filter: RC circ. with C on output (capacitor is *low*/ connected to the ground) $\left| \frac{V_o}{V_i} \right| = 1/\sqrt{1 + (RC\omega)^2}$
- HP-filter: RC circ. with R on output (resistor is *low*/ connected to the ground) $\left| \frac{V_o}{V_i} \right| = RC\omega/\sqrt{1 + (RC\omega)^2}$;
 RL circ. with L on output (inductor is *low*/ connected to the ground) $\left| \frac{V_o}{V_i} \right| = R/[\omega L\sqrt{1 + (R/\omega L)^2}]$;
 generally for filters: compute impedance and check limit cases $\omega \rightarrow \{0; +\infty\}$
- sudden switch can be thought as *ultra-high* frequency event ($\omega = \infty$ at $t = 0$) which gradually relax to small frequencies s.t. $\omega = 0$ at $t = \infty \Rightarrow$ when switch is closed V_L is *max* since it's $\propto \frac{dI}{dt}$
- Recall: never forget *internal* resistance, if it's mentioned it's important!
- to maximize power transmitted one needs *impedance* of source to be *equal* to that of output
- OP-AMP: gain \uparrow ; input impedance \uparrow ; output impedance $\downarrow \Rightarrow$ use feedback circuit to control gain
- *transformers* consist of two coils with $V_s/N_s = V_p/N_p$, hence by energy cons. $I_p V_p = I_s V_s \Rightarrow I_p = I_s N_s / N_p$
- The hall effect: used to determine *sign* of charge carriers according to $R_H = -\frac{1}{nec}$
- Logic gates: elements take on *discrete* values \Rightarrow AND: *true* only if both A and B are true
 - OR: always *true* except if both A and B are false; NOT: returns opposite of A (\bar{A})
 - NAND; NOR: just usual AND; OR for *inverted* inputs $\Rightarrow \overline{A \cdot B} = \bar{A} + \bar{B}$; $\overline{A + B} = \bar{A} \cdot \bar{B}$
 - a series of NAND or any other logical gate can be combined to create any sequence of logical gates



3 Waves

3.1 Foundations

- $\frac{\partial^2 f}{\partial t^2} = v^2 \frac{\partial^2 f}{\partial x^2} \rightarrow$ for any f the related function $f(x \pm vt)$ solves equation
 - *linear* solutions: if f, g solves equation also $Af + Bg$ does!
 - wave travelling to the *right*: $-\text{sign}(x - vt)$; *left*: $+\text{sign}(x + vt)$
 - *standing* wave: $f(x, t) = A(x)B(t) \rightarrow$ shape oscillates in time but doesn't go anywhere; can be rewritten as sum of *left* and *right* moving wave
 - Intensity: $I \sim A^2$ (energy carried); $\lambda = 2\pi/k$; \rightarrow de-coupled waves add their intensities *separately*
 - $T = 2\pi/\omega$; $\omega = 2\pi f \Rightarrow k$ is wave-vector whose direction tells us where the wave propagates
- dispersion relation is $\omega(k)$: *phase* velocity $v_p = \frac{\omega}{k}$ (velocity of individual crest)
 - *group* velocity $v_g = \frac{d\omega}{dk}$ (speed of wave packet/ at which information travel; must be *less* than c)
 v_p can be greater than v_g and even than c !
 - classically $\omega(k) = vk$; quantum particles $\omega(k) = \frac{\hbar k^2}{2m}$
- wave examples: *string*: $v = \sqrt{\frac{T}{\mu}}$ with T tension and μ mass density; *sound* $c_s = \frac{\kappa}{\rho}$ with κ measure of stiffness and ρ as density: ratio of change in pressure to fractional volume compressed
- in medium with index of refraction n : $v_1 = v_0/n$; $\lambda_1 = \lambda_0/n$; $f_1 = f_0$ (freq. is *const*)
minimum speed of particle in medium is just $v = v_i/n$
- Polarization gives direction of wave \Rightarrow *longitudinally* pol. wave: *same* direction as displacement of wave medium
 - polarized in direction \hat{n}_0 : $I = I \cos^2 \theta$ with $\hat{n} \cdot \hat{n}_0 = \cos \theta$
 - two polarizers at $\frac{\pi}{2}$ no light transmitted; two at $\frac{\pi}{2}$ and one in the middle at $\frac{\pi}{4}$: output is *not* zero!
 - if *unpolarized* (light in every direction) light shines on polarizer: $I = \langle I \rangle = I_0/2$
 - Brewster angle $\theta_B = \arctan\left(\frac{n_1}{n_2}\right)$: light reflected off polarized \perp to plane formed by incident ray and normal to surface \Rightarrow if light polarized \parallel to incident plane: *no reflection* at all
- Doppler effect: $f = \left(\frac{v + v_r}{v - v_s}\right) f_0$ where v_r of *receiver* and v_s of *source*
 - if source moving *away*: v_s negative, $f \downarrow$; *towards*: v_s positive, $f \uparrow$
 - formula is only valid if receiver and source moving *directly* towards or away from each other
 - f is *constant*: the falling freq. sound only given by varying angle
 - Be very careful with velocity of receiver and source: do not confuse with velocity of *medium* v
- Pipes: *open* end is a node (no change in pressure!); *closed* end is anti-node
 - *lowest* mode approach: open pipe $\rightarrow \frac{\lambda}{2}$ so $\lambda_{\max} = 2L$; closed pipe $\rightarrow \frac{\lambda}{4}$ so $\lambda_{\max} = 4L$
 \rightarrow *fundamental* harmonics are respectively $f_m = \left\{\frac{mv}{2L}, \frac{mv}{4L}\right\}$
 - $f_{\text{beat}} = f_1 - f_2 \rightarrow$ if I choose f_0 to be fundamental harmonics then the n^{th} harmonic has frequency $f_n = n f_0$
- wavelengths orders of magnitude: *radio* (mm to km); *visible* (400nm to 700nm); *x-rays* (0.01nm to 10nm)

3.2 Interference patterns

- general interference pattern: $\Delta\delta = 2m\pi$ (*constructive*); $\Delta\delta = (2m + 1)\pi$ (*destructive*) where $\Delta\delta = k\Delta x$
- Double slit (separation d): $d \sin \theta = m\lambda$ (*constructive*); $d \sin \theta = (m + 1/2)\lambda$ (*destructive*)
of fringes given angular aperture $\alpha = 2\theta \Rightarrow \# = 2m!$
- Single slit (large a): $a \sin \theta = m\lambda$ (*minima*) \Rightarrow first minima gives *width* of central maximum: $2L \tan \theta \approx 2L\theta$
to find *sharpest* image minimize first diffraction pattern according to eq. $\sin \theta \approx \theta = \frac{\lambda}{a}$

- Optical path length \Rightarrow wave travels different distances in different media: $\Delta x = nd$ where $\Delta\delta = k\Delta x$
 - for $n \rightarrow \infty$ slows down so much that goes over infinitely many cycles
 - in thin film of thickness d there are two sources of phase-shift:
 - (1) going from medium n_1 to n_2 : $\Delta\delta = \{0 \text{ if } n_2 < n_1, \pi \text{ if } n_2 > n_1\}$ (corresponds to $\Delta\lambda = \{0, \frac{\lambda}{2}\}$)
 - (2) $\Delta x = 2dn_2$ (path length) \Rightarrow in tot. if $n_2 > n_1$ *constructive* inter.: $2dn_2 = (m + 1/2)\lambda$
- Bragg diffr.: $d \sin \theta = \frac{n\lambda}{2}$ (*constructive*) \rightarrow from crystal lattice modelled as set of \parallel planes at distance d apart
- given number of slits per unit length *constructive* interference appear at $\frac{L}{N} \sin \theta = m\lambda$
- Rayleigh criterion for *circular* apertures: first diffraction minimum at $D \sin \theta = 1.22\lambda$
 - minimum angle for two images to be resolved: $\theta \approx \frac{1.22\lambda}{D}$ \rightarrow if they give you the frequency, recall that to get the wavelength it's simply $\lambda f = c$
 - Rayleigh scattering (for $\lambda \gg a$): $I \propto I_0 \lambda^{-4} a^6 \Rightarrow$ think of this formula when particle scattering is mentioned
- Interferometer: a fringe shift occurs every $\frac{d}{\lambda}$ hence # of fringes is $m = \frac{2d}{\lambda}$
- interference is produced if sources are *coherent*: 500Hz already much greater than max-freq. of human eye
- Resolving power of spectrometer is $\Delta\lambda/\lambda$

3.3 Optics

- Geometric optics (for $\lambda \ll a$): $n_1 \sin \theta_I = n_2 \sin \theta_T$; $\theta_I = \theta_R$
total *internal* reflection is when $\sin \theta_T > 1$ or $\frac{n_1}{n_2} \sin \theta_I > 1$
- be always careful: angles w.r.t. the *horizon* are different than angles w.r.t. *normal*
- *plane* mirrors: $p = -i$ with p object; i image \rightarrow if $i < 0$ image to the *left* of mirror
- *spherical* mirrors: $\frac{1}{p} + \frac{1}{i} = \frac{1}{f}$ with f as the distance to focus where all *parallel* rays converge
 - $m = -\frac{i}{p}$ (magnification) \rightarrow sign determines orientation: + *upright*; - *inverted*
 - for *idealized* spheres $f = \frac{R}{2}$ (+ if center of curvature on *same* side of incoming light; - viceversa)
 - to draw image: 1 light ray \parallel and 1 going through *focus*
- Lenses are *converging*: 2 convex surfaces, $f+$; *diverging*: 2 concave surfaces, $f-$
 - $\frac{1}{p} + \frac{1}{i} = \frac{1}{f}$ \rightarrow Recall: distances are + when on the other side of lens and - if they return back
 - in terms of radii of curvature of two surfaces of lens: $f = (n - 1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$
 - when you have multiple lenses treat them *independently*
 - magnification of telescope made of *objective* and *eye-piece* is $M = \frac{f_o}{f_e}$
 - to draw image for *converging* lens: rays through *both* focuses; *diverging* lens: 1 ray through focus and 1 through center \Rightarrow in general when rays *converge* image is *real*; when they *diverge* is *virtual*!

4 Thermo & Stat-Mech

4.1 Microscopic Ensembles

- Canonical distribution \rightarrow an ensemble in contact with *heat* reservoir (T, V and $\#$ particles are *fixed*)
 - $P_r = \frac{e^{-\beta E_r}}{Z}$ where $Z = \sum_r e^{-\beta E_r}$ (partition function); $\beta = \frac{1}{k_B T}$
 - $\bar{y} = \frac{1}{Z} \sum_r y_r e^{-\beta E_r} \rightarrow \bar{E} = -\frac{\partial \ln Z}{\partial \beta}$; $\Delta \bar{E}^2 = -\frac{\partial \bar{E}}{\partial \beta} = -\frac{\partial^2 \ln Z}{\partial \beta^2}$
 - $dW = \bar{X} dx$ where $\bar{X} = -\frac{\partial \bar{E}}{\partial x} = \frac{1}{\beta} \frac{\partial Z}{\partial x} \rightarrow$ implies $\bar{p} = P = \frac{1}{\beta} \frac{\partial \ln Z}{\partial V}$
 - If there are N subsystems $Z_{\text{tot}} = \Pi_i Z_i \rightarrow$ if systems of *indistinguishable* particles $Z_{\text{tot}} = \frac{1}{N!} \Pi_i Z_i$
 - I.M.G.: $Z_i = \frac{V_0}{h^3} \int_{-\infty}^{\infty} e^{-\frac{\beta p^2}{2m}} d^3 p = V_0 \left(\frac{2\pi m}{h\beta} \right)^{\frac{3}{2}} \propto \beta^{-\frac{3}{2}}$
 - relativistic particles: $Z_i = \frac{V_0}{h^3} \int_{-\infty}^{\infty} e^{-\beta pc} 4\pi p^2 dp = \frac{8\pi V_0}{(h\beta c)^3} \propto \beta^{-3}$
- microcanonical ensemble: *fixed* energy and temperature
- if we allow particles to be exchanged: $\mathcal{Z} = \sum_{\text{APS}} e^{-\beta E_r - \alpha N_r}$ (gran partition function); $\alpha = -\mu\beta$
 - μ is the chemical potential (if $\mu_A = \mu_B$ *no particle* flow) \rightarrow ; $\bar{N} = -\frac{\partial \ln \mathcal{Z}}{\partial \alpha} = \frac{1}{\beta} \frac{\partial \ln \mathcal{Z}}{\partial \mu}$
- Entropy is a measure of uncertainty on state of system: $S = k_B \ln \Omega$ where $\Omega = \#$ of microstates
 - $S = -k_B \sum_i p_i \ln p_i = \frac{\partial}{\partial T} (k_B T \ln Z)$
 - at fixed temperature: $S = k_B (\ln Z + \beta \bar{E})$; for I.M.G.: $S = N k_B \ln \left(\frac{VT^{\frac{3}{2}}}{N} \right) + \text{const}$
 - if types of particles are the same *sum up* individual entropies otherwise use the usual formula $S = k_B \ln \Omega$
- Recall: $\ln(n!) \approx n(\ln(n) - 1)$; $\binom{N}{M} = \frac{N!}{M!(N-M)!}$ (ways of separating a group of M people from a pool of N)

4.2 Thermodynamics

- Equipartition theorem: each d.o.f. (quadratic term) in Hamiltonian contributes $\frac{1}{2} k_B T$ to internal energy
 - # of *translational* d.o.f.: # of dimensions;
 - # of *rotational* d.o.f.: # of dimensions -1 (linear mol.); # of dimensions (non-linear mol.)
 - # of *vibrational* d.o.f.: $3N - 6$ for $N > 2$ (linear mol.) \rightarrow the only to depend on the # of particles
- vibrational energies of diatomic molecule are approximately those of harmonic oscillator ($k_B T \approx \hbar\omega = hf$)
 - \rightarrow these modes only become *frozen* at temperatures 1 order of magnitude larger than room-temp ($\sim 10^3 \text{K}$)
- generally the higher T the more modes are unfrozen
 - for *low* T : only translational (atoms as *rigid dumbbells*)
 - rotational* freeze at $T \sim 1\text{K}$ (they are *free* at room temp.)
 - for $T \gg 1$ all modes unlock (atoms become *spriny*)
- Laws of thermodynamics: at equilibrium $T_A = T_B$ (most probable system) with $T = 1/\frac{\delta S}{\delta E} \rightarrow S$ is maximized
 - $\Delta U = Q - W \rightarrow dE = dQ - dW$ where $dQ = TdS$; $W = \bar{X}_\alpha dx_\alpha = PdV$
 - $\Delta S \geq \int \frac{dQ}{T}$ where $\frac{dQ}{T} = S_{\text{rev}}$ (reversible process) $\rightarrow \Delta S_{\text{univ}} \geq 0$
 - for reversible processes $\Delta S_{\text{univ}} = 0 \rightarrow$ note on single interactions we *can* have $\Delta S < 0$.
 - Quasi-static (QS) processes correspond to infinitely slowly as a succession of thermodynamics equilibriums
 - $S(T \rightarrow 0) = 0$ (*not always* if ground state is degenerate)
 - A cooler body can *never* just heat up a hotter body
- Heat capacities: $c_y = T \left(\frac{dS}{dT} \right)_y = \left(\frac{dQ}{dT} \right)_y$ hence $\rightarrow c_v = \left(\frac{dQ}{dT} \right)_V = \left(\frac{dE}{dT} \right)_V$; $c_p = \left(\frac{dQ}{dT} \right)_P$
 - for conductors (*metals*) $c_v \propto T^3 \rightarrow$ if material is superconductor c_v jumps up and then goes back down
 - for relativistic gases $c_v = 3k_B T$

- Recall: spin always plays a role in determining the specific heat of an object
- Enthalpy: $H = E + PV$ ($dH = TdS + VdP$); Free energy: $F = E - TS$ ($dF = -SdT - PdV$); Gibbs free energy: $G = F + PV$ ($dG = -SdT + VdP$)
 - Maxwell relations can be found by equating the *second* derivative of each potential in terms of their parameters (think of the parameters as partial derivatives of one of the functions)
 - when # of particles is *not* fixed, chemical potential becomes useful $\mu = \left(\frac{\partial F}{\partial N}\right)_{T;V} = \left(\frac{\partial E}{\partial N}\right)_{S;V}$
 - $T = \left(\frac{\partial U}{\partial S}\right)_V$; $P = \left(\frac{\partial U}{\partial V}\right)_S \rightarrow \left(\frac{\partial P}{\partial S}\right)_V = -\left(\frac{\partial T}{\partial V}\right)_S$
- Ideal Gases: $\Omega(E, V) = BV^N E^{\frac{3N}{2}}$; $\bar{p}V = PV = nRT = Nk_B T$
 - $E = \frac{3}{2}Nk_B T$; $c_p = c_v + Nk_B$; $c_v = \frac{\#d.o.f.}{2}Nk_B$; $\gamma = \frac{c_p}{c_v} \rightarrow \gamma = \frac{5}{3}$ (mono-atomic); $\gamma = \frac{7}{5}$ (di-atomic);
 - Isothermal ($T = \text{const}$): $\Delta E = 0$; $\Delta Q = \Delta W = nRT \ln \frac{V_f}{V_i}$; $\Delta S = nR \ln \frac{V_f}{V_i} \rightarrow$ during isothermal exp. $F \downarrow$
 - Isocoric ($V = \text{const}$): $\Delta E = \Delta Q = c_v \Delta T$; $\Delta W = 0$; $\Delta S = c_v \ln \frac{T_f}{T_i}$
 - Isobaric ($P = \text{const}$): $\Delta E = c_v \Delta T$; $\Delta Q = c_p \Delta T$; $\Delta W = P \Delta V$; $\Delta S = c_p \ln \frac{T_f}{T_i}$
 - Adiabatic-isentropic ($Q_{\text{in}} = Q_{\text{out}} = 0$): $\Delta E = -\Delta W = c_v \Delta T$; $\Delta S = \Delta Q = 0$
 $PV^\gamma = \text{const}$; $V^{\gamma-1}T = \text{const}$
 - given same fractional increases $\Delta S_p > \Delta S_v > \Delta S_T > \Delta S_{\text{adiabatic}}$
 - we can also write $\Delta Q = cm\Delta T$ where c is the specific heat of a material ($c_{\text{water}} = 418\text{JK}^{-1}\text{g}^{-1}$)
- Free Expansion: $Q = 0$ (system adiabatically isolated); $W = 0$ (no work in the process) $\rightarrow \Delta E = 0$
 - if I.G. since $E \propto T$: $\Delta T = 0$; if not I.G. for $V_2 > V_1$: $T_2 < T_1$ (temperature decreases)
 - This is not QS/reversible process $\Delta S \neq 0 = nR \ln \frac{V_f}{V_i} \rightarrow \Delta S_{\text{FE}} = \Delta S_T$ so it corresponds to *minimum* entropy change for expansion (recall adiabatic does *not* mean $\Delta S = 0$)
- Heat engines: $\Delta E_{\text{tot}} = 0$ (cycle); $\Delta W = \Delta Q_{\text{in}} - \Delta Q_{\text{out}} = \int TdS$
 - $\eta = \frac{\Delta W}{\Delta Q_{\text{in}}} = 1 - \frac{\Delta Q_{\text{out}}}{\Delta Q_{\text{in}}}$ (efficiency)
 - for reversible processes $\Delta S_{\text{universe}} = 0$ so $\Delta S_{\text{machine}} = \frac{\Delta Q}{T}$ which implies $\eta = 1 - \frac{T_{\text{out}}}{T_{\text{in}}}$
 - Carnot Cycle: 2 adiabatic; 2 isothermal (rectangle in S-T space)
 - *clockwise* paths (expansions) in P-V; S-T planes do *positive* work
- Van der Waals gases: $\left(P + \frac{N^2 a}{V^2}\right)(V - Nb) = Nk_B T \rightarrow a, b$ respectively measure *attraction, size* of particles
- Recall: if gases are identical and one removes partition *nothing* changes $\rightarrow \Delta S = 0$ (no additional states)
- *Never* assume the gas is monotone unless it explicitly says it!

4.3 Quantum Statistics

- Average energy: $\langle \epsilon \rangle = \int_0^\infty \epsilon \bar{n}(\epsilon) \rho_\epsilon d\epsilon$; Average # of particles: $\langle N \rangle = \int_0^\infty \bar{n}(\epsilon) \rho_\epsilon d\epsilon$
- to derive average occupation number at energy level r , *fix* energy and think in terms of number of particles
- ρ is the density of states with $\rho_k = \frac{gV k^2}{2\pi^2}$ and $g = \#$ degeneracies (careful with what this number is)
 - $\rightarrow \rho_\epsilon = \rho_k \left(\frac{d\epsilon}{dk}\right)^{-1}$ with $\epsilon = pc = \hbar ck$ (relativistic) and $\epsilon = \frac{\hbar^2 k^2}{2m}$ (classical)
- Bosons are *indistinguishable* and as many as you want in 1 state
 - at energy ϵ_r : $\mathcal{Z}(\epsilon_r) = \sum_i e^{-\beta(\epsilon_r - \mu) \cdot i}$ with $i = \#$ particles; occupation $\bar{n}^{\text{BE}}(\epsilon_r) = 1/(e^{\beta(\epsilon_r - \mu)} - 1)$
 - for $T \rightarrow 0$ collection of bosons in ground state approaches infinity
- Fermions are *indistinguishable* and at most 1 per state

- at energy ϵ_r : $\mathcal{L}(\epsilon_r) = 1 + e^{-\beta(\epsilon_r - \mu)}$; occupation $\boxed{\bar{n}^{\text{FD}}(\epsilon_r) = 1/(e^{\beta(\epsilon_r - \mu)} + 1)}$
- for $T \rightarrow 0$ $\bar{n}^{\text{FD}}(\epsilon_r) = \{0 \text{ if } \epsilon_r > \mu; 1 \text{ if } \epsilon_r < \mu; \frac{1}{2} \text{ if } \epsilon_r = \mu = \epsilon_F \text{ (Fermi energy)}\}$
- when there are only two states think of Fermi Dirac statistics
- free electrons only behave kinematically and by Pauli exclusion principle: $E_F = \frac{\hbar^2 k_F^2}{2m}$ with $k_F = (3\rho^2\pi^2)^{\frac{1}{3}}$
 - $\rho = \text{electron density}; n = \frac{N}{V} \rightarrow \boxed{k_F \propto n^{\frac{1}{3}}; E_F \propto n^{\frac{2}{3}}}$
- velocity in materials is always $v_{\text{ind}} = \sqrt{\frac{\alpha RT}{m}}$: in I.G. for ind = {rms, mode, avg} $\alpha = \{3, 2, 8\}$
- Recall: if Maxwell Boltzmann description $\vec{v}_{\text{avg}} = 0$ (including direction)
- Debye & Einstein models assumed $3N$ *oscillator model* \rightarrow Einstein: all with *same* frequency; Debye: *spectrum* of frequencies
- Power emitted by blackbody is $P = \sigma \epsilon AT^4 \propto T^4$
 - $I = \frac{2\hbar\omega^3}{c^2} \cdot \frac{1}{e^{\frac{\hbar\omega}{k_B T}} - 1} \propto \omega^3$ (intensity)
 - The peak of the spectrum is at $\boxed{\lambda_{\text{max}} = 2.9 \cdot 10^{-3} \text{K} \cdot \text{m}/T \propto 1/T}$

5 Quantum Mechanics

5.1 Foundations

- $-\frac{\hbar^2}{2m} \frac{\partial^2 \psi}{\partial x^2} + V(x)\psi = i\hbar \frac{\partial \psi}{\partial t}$ → separation of variables: t) $\frac{\partial \psi}{\partial t} = -i\frac{E}{\hbar}\psi$; x) $H\psi = E\psi$ (T.I.S.E.)
 - general solution $\Psi(x, t) = \sum_n c_n \psi_n e^{-E_n t/\hbar}$ where $c_n = \langle \psi_n | \psi \rangle$ and $P_n = |c_n|^2$
 $\langle \psi_n | \psi_m \rangle = \delta_{mn}$ (eigenfunctions are orthogonal)
 - the observed quantities are the eigenvalues q_n ; while the expected value $\langle Q \rangle = \sum_n q_n |c_n|^2$
 - Hamiltonian eigenstates are *stationary*: expectation values are *constant*: $\frac{d\langle \hat{Q} \rangle}{dt} = 0$; $[\hat{Q}; H] = 0$
 → if $\Psi(x, 0) = \Psi_n(x)$ (initial state= stationary); the probability of getting E_n at any other time is 1
 - *superposition* of eigenstates are not stationary and introduce a factor $\propto \sin \theta / \cos \theta$ where $\theta \propto (E_1 - E_2)t/\hbar$
 → Recall: the energy eigenvalues and relative probabilities are still *constant* in time
 - Ψ needs to be normalizable s.t. $\int_{-\infty}^{\infty} |\Psi|^2 dx = 1$ → recall Ψ is just a wavefunction; $|\Psi|^2$ is the probability distribution (e.g. $\int_a^b |\Psi|^2 dx$ is probability to find particle in $x \in (a, b)$)
 - if problem doesn't explicitly state Ψ is *normalized*, you should do it yourself before computing anything else
 - Ψ has dimensions $d/2$ where $d = \#$ spatial dimensions
- Hermitian operators: $\langle f | \hat{Q} | f \rangle = \langle \hat{Q} f | f \rangle$ as $\hat{Q} = \hat{Q}^\dagger$ → Hermitian conjugate is transpose + conjugate: $A^\dagger = (A^T)^*$
 - $\hat{Q}\psi_n = q\psi_n$ where q is *real* (eigenvalues *must* be real and represent *observables*)
 - any operator involving 1 derivative *without* the factor of i , it cannot be hermitian
 - total energy operator is $E = i\hbar \frac{\partial}{\partial t}$
- Recall: the expect. value of an imaginary number is *zero* (not observable) → if Ψ real and \hat{Q} imaginary: $\langle \hat{Q} \rangle = 0$
- Commutator $[A, B] = AB - BA$ → when evaluating them always apply them to a *wavefunction*
 - $[AB, C] = A[B, C] - [A, C]B$; $[A, B] = -[B, A]$
 - if commutator is *zero*, operators are compatible and constitute complete set of *simultaneous* eigenfunctions ψ_n
 - if operator \hat{O} commutes with Hamiltonian, the corresponding observable is *conserved*
 - uncertainty principle: $\sigma_x \sigma_p \geq \frac{\hbar}{2}$ since $[x, p] = i\hbar$ where $p = i\hbar \frac{\partial}{\partial x}$ (*minimum* corresponds to Gaussian wave-packet)
 - $\sigma_t \sigma_E \geq \frac{\hbar}{2}$ → to make computations approximate $\Delta x \Delta p \approx \hbar$; $\Delta t \Delta E \approx \hbar$
 - when they ask you for a *lower* bound (like minimum radius) think of *uncertainty* principle
- the wavefunction ψ is always *continuous*; $\frac{\partial \psi}{\partial x}$ is only discontinuous where $V(x) \rightarrow \pm \infty$
 - ψ_n has n nodes, so ψ_0 (ground state) has no nodes (*no* points where particle is guaranteed not to be found)
 - if they give you a wavefunction and ask for its respective potential compute $\frac{\partial^2 \psi}{\partial x^2}$ and compare it to T.I.S.E.
 - Always determine if ψ should be oscillating or decaying by looking at T.I.S.E. → recall it's $-\frac{\hbar^2}{2m} \frac{\partial^2}{\partial x^2}$ so if $E - V > 0$ *oscillating*; if $E - V < 0$ *decaying*
 - if $V(x)$ is even: ψ can be either even or odd → parity alternates so that ψ_0 is even; ψ_1 is odd, etc...
 if $\psi(x) = \psi(-x) \rightarrow \langle x \rangle = 0$
 if wavefunction is even: always node in the *middle*
- the energy of quantum system made of only a *rod* connecting two point masses is given by the *rotational* degrees of freedom s.t. : $T = L^2/2I = \hbar^2 n(n+1)/2I$ where $n = l$

5.2 1-particle systems

- S.H.O.: $E_n = \hbar\omega(n + \frac{1}{2})$; $\psi_n = \frac{1}{\sqrt{n!}}(a^\dagger)^n\psi_0$ where $a^\dagger|n\rangle = \sqrt{n+1}|n+1\rangle$; $a|n\rangle = \sqrt{n}|n-1\rangle$
 - $\langle T \rangle = \langle V \rangle = E_n/2 \rightarrow$ more generally for $V(x) = \lambda x^n$: $\langle T \rangle / \langle V \rangle = n/2$
 - 3d: $\psi_N = \psi_{n,x}\psi_{n,y}\psi_{n,z}$ with $E_N = (n_x + n_y + n_z + \frac{3}{2})\hbar\omega = (N + \frac{3}{2})\hbar\omega$
 - if there is a wall on one side of S.H.O. potential all *even* states disappear
 - Recall: classical harmonic oscillator at ground state has energy *zero* (particle sitting at $x = 0$)
- eigenstates of x : $\psi_a(x) = \delta(x - a)$; of p : $\psi_a(x) = \frac{1}{\hbar\sqrt{2\pi}}e^{\frac{iax}{\hbar}} = \delta(p - a) \rightarrow$ for a particle to have a definite position/momentum they have to be in the respective *eigenstates*!
- free particles: $\psi(x) = e^{\pm ikx}$; $E = \frac{\hbar^2 k^2}{2m} = \hbar\omega$ with $\omega = \frac{\hbar k^2}{2m}$
 - can carry *any* positive energy: cannot exist in a *stationary* state and is *not* a normalizable solution
 - *normalized* wave-packet constructed by forming *continuous* superposition of $\psi_k(x)$ for different values of k
- δ -function potential ($V = -\alpha\delta(x)$): like free particles with BCs: $\Psi(0^-) = \Psi(0^+)$; $\Delta\left(\frac{\partial\Psi}{\partial x}\right)_{x=0} = -\frac{2m\alpha}{\hbar^2}\Psi(0)$
 - only 1 bound state with $E < 0 \rightarrow$ if $V = \alpha\delta(x)$: only *scattering* states since by *tunneling* it will pass through the barrier if it eventually must come back
- finite square well: since V is *even* then ψ_0 is *even* \rightarrow outside well *decaying* exponentials $\psi \propto e^{-kx}$; inside well *oscillating* solutions $\propto \sin, \cos$ (as well gets shallower, excited states disappear until there is only 1 bound state)
- particle in a box: free particle with 1 BC: $\psi(0) = \psi(L) = 0 \rightarrow \psi_n = \sqrt{\frac{2}{L}} \sin\left(\frac{n\pi x}{L}\right)$; $E_n = \frac{n^2\pi^2\hbar^2}{2ma^2}$
- Bound states: $v_{\min} < E < \min(V_{-\infty}, V_{+\infty}) \rightarrow$ *discrete* set of E_n and *normalizable* wavefunctions
- Scattering states: $E > \min(V_{-\infty}, V_{+\infty}) \rightarrow$ *continuous* set of E_n and *not normalizable* wavefunctions
 - if $E > \max(V_{-\infty}, V_{+\infty})$ 2 states per energy level, otherwise only 1 state per energy level
 - e^{ikx} for $k > 0$: plane wave moving to the *right*
 - reflection coefficient $R = \frac{|B|^2}{|A|^2}$; transmission coefficient $T = \frac{k_R}{k_L} \frac{|C|^2}{|A|^2} \rightarrow R + T = 1$
 - if $k_1 = k_2$ there is *no reflection*!; if $k_1 = 0 \vee k_2 = 0$ there is *no transmission*
 - when $E < V_{\max}$ particle can still *tunnel* and be on other side but it has to come back eventually ($R = 1$)
 - given de Broglie wavelength $\lambda = \frac{\hbar}{p}$: $E = \frac{\hbar^2}{2m\lambda}$ with $\lambda = \frac{\hbar}{\sqrt{2mE}} \rightarrow$ for particles scattering think of $T = \frac{\hbar^2}{2m\lambda}$

5.3 Hydrogen atom & 3d-QM

- Bohr model: electrons in circular orbits with quantized values of angular momentum $L = n\hbar \rightarrow$ electrons in a given shell do not *radiate*
- with radial potential $V(r) \rightarrow \Psi = R(r)Y(\theta, \phi)$ where Y are spherical harmonics
 - angular momentum $L = \vec{r} \times \vec{p}$: $[L_x, L_y] = i\hbar L_z$ (with cyclic permutations)
 - $L_z = -i\hbar \frac{\partial}{\partial \phi} \rightarrow L^2\psi = \hbar^2 l(l+1)\psi$; $L_z\psi = \hbar m_l\psi$ with $m = \{-l, \dots, l\}$
 - if angular part of Ψ is equal to a spherical harmonics then Ψ has definite $L_z = m$ and $L_{\text{tot}} = l$
 - if $\psi \propto \cos(m\phi)$ possible eigenvalues are $\pm m\hbar$ as $\cos(m\phi) = \frac{e^{im\phi} + e^{-im\phi}}{2}$
 - L^2 commutes with all L_i
 - different coordinates commute with each other $\rightarrow [x, y] = [x, z] = [x, p_y] = \dots = 0!$
- Hydrogen atom has $V = -\frac{e^2}{4\pi\epsilon_0 r}$ and $E_n = -\frac{\hbar^2}{2\mu a^2 n^2}$ where $a = \frac{4\pi\epsilon_0\hbar^2}{\mu e^2}$ is the *Bohr* radius
 - $E_n \propto \mu$ (reduced mass) \rightarrow if we have *positron* instead of proton then $\mu' = \frac{\mu}{2}$ and hence $E'_0 = \frac{E_0}{2}$
 - $E_n \propto 1/n^2$; $E_n \propto Z^2$ (# of protons); $E_n \propto (q_1 q_2)^2$ (not \propto (tot-charge)⁴)

- the ground state energy $E_0 = -13.6\text{eV}$ → for hydrogen like atoms the *binding energy* is $E_B = Z^2 E_0$
- for each n : $l = \{0, 1, \dots, n - 1\}$ → ground state has *zero* angular momentum
- $l \leq k$ where k is the degree of polynomial → *odd* l for *odd* ψ in r (valid for l even as well)
- $l = 0$ when ψ is *symmetric* on every axis
- if two Ψ_s are *spherically* symmetric they have the same l
- for $l \neq 0$ $\Psi = 0$ at origin → states with $l = 0$ have higher probability to be found near the origin
- in transitions from n_f to n_i : $\Delta E = E_0(1/n_f^2 - 1/n_i^2)$; $\lambda = \frac{hc}{\Delta E}$; $f = \frac{E_0}{h}(1/n_f^2 - 1/n_i^2)$
 - if electron bombard from *outside* of atom $n_i \rightarrow \infty$
 - Lyman series: $n_f = 1$; Balmer series $n_f = 2$ (when looking for longest wavelength take $n_i \rightarrow \infty$)
 - *Selection rules*: transition between states can only happen if:
 - $\Delta m_l = \pm 1$ or 0 ; $\Delta l = \pm 1$ ($\neq 0$); $\Delta j \pm 1$ or 0 ; $\Delta m_s = 0$
 - assume wavelength of electromagnetic radiation to be *large* compared to size of atom
- for a given n there are n^2 possible combination of l and m
 - $2n^2$ possible orbitals (to account for spin up and down); $2(2l + 1)$ possible states in each orbital
 - shells fill in order from *smaller* values of l : $\{s, p, d\} = \{l = 0; l = 1; l = 2\}$
 - for a given spin: the *higher* L the smaller the energy → state with *highest* total spin has lowest energy
- *fine-structure* constant: defines strength of electromagnetic interaction $\alpha = \frac{\mu\hbar}{ac} = \frac{e^2}{4\pi\epsilon_0\hbar c} \approx \frac{1}{137}$
- ground state of Helium is *singlet*: spatially symmetric and antisymmetric in spin
- corrections to hydrogen energy in descending order of magnitude:
 - *fine structure* ($\sim \alpha^2 E_0$): spin-orbit coupling breaks degeneracy in l but keeps that in $m \rightarrow$ like *Zeeman* effect for internal \vec{B} where $\Delta H = \frac{e}{2m}(\vec{L} + 2\vec{S}) \cdot \vec{B}$ with $\frac{e}{2m}$ as the electron classic *gyromagnetic* ratio
 - *Lamb shift* ($\sim \alpha^3 E_0$): splits $2s$ and $2p$ with $j = 1/2 \rightarrow$ like *Stark* effect for internal \vec{E} field where $\Delta H = e\vec{E} \cdot \vec{r}$ (perturbation is *odd* so 1st order effect on any *even* state is 0)
 - *hyperfine structure* ($\sim \frac{m_e}{m_p} \alpha^2 E_0$): spin-spin coupling is given by tendency of spins to anti-align to \vec{B} field (energetically favorable) and splits ground state depending if spins are in *singlet* or *triplet* state → triplet needs more energy caused spins are *aligned*; in this transition the famous 21cm line is produced ($\sim 5 \cdot 10^{-6}\text{eV}$)

5.4 Spin

- intrinsic angular momentum of particle: $S_z \Psi = \hbar m_s \Psi$; $S^2 \Psi = \hbar^2 s(s + 1) \Psi$
- $S_{\pm} = S_x + iS_y \rightarrow$ raising/lowering spin operator which preserves s and reduce/increase m_s by one unit of \hbar (remember to normalize them after computations!)
- if two particles have spin s and s' then $s^{\text{tot}} = \{s + s'; s + s' - 1; \dots; s - s'\}$, $m^{\text{tot}} = m_s + m'_s$
- spin 1/2: $S_i = \frac{\hbar}{2} \sigma_i$ where $\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$; $\sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$; $\sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$
 - eigenstates in \hat{S}_z basis: $|\uparrow\rangle_x = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$; $|\downarrow\rangle_x = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}$; $|\uparrow\rangle_y = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}$; $|\downarrow\rangle_y = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -i \end{pmatrix}$
 - 2 spin 1/2 in *singlet* (*antisymmetric*) config. with $s = 0$ and *triple* (*symmetric*) config. with $s = 1$
- $\vec{J} = \vec{S} + \vec{L}$: all possible values are $\{l + s; l + s - 1; \dots; l - s\} \rightarrow$ highest: *parallel & aligned*; lowest: *antiparallel*
- Recall: when you have $S_1 \cdot S_2 / S \cdot L$ remember that: $A_1 \cdot A_2 = \frac{(A_1 + A_2)^2 - A_1^2 - A_2^2}{2}$
- spectroscopic notation is given by $^{2s+1}L_j$ where $L \in \{S; P; D; F\}$ corresponding respectively to $l = \{0; 1; 2; \dots\}$
- spin and spatial operators always *commute*!

5.5 Approximation methods

- Variational principle: choose set of possible wavefunctions in terms of parameter $k \rightarrow \min \langle E_k \rangle$ is *upper* bound on E_0 where $\langle E_k \rangle = \langle \psi_k | H \psi_k \rangle$
- T.I.P.T.: given $H = H^0 + \lambda H'$ to 1st order $E'_n = \langle \psi_n^0 | H' \psi_n^0 \rangle$; $\psi'_n = \sum_{m \neq n} \langle \psi_n^0 | H' \psi_m^0 \rangle / (E_n^0 - E_m^0) \psi_m^0$
 - to 2nd order $E'_n = \sum_{m \neq n} |\langle \psi_n^0 | H' \psi_m^0 \rangle|^2 / (E_n^0 - E_m^0)$
 - if states are *degenerate* create matrix W where each element $W_{ij} = \langle \psi_i^0 | H' \psi_j^0 \rangle$
eigenvalues of W are E'_s corrections;
eigenvectors are good linear combination of *unperturbed* states
- Adiabatic transformation (slowly change H to H'): final energy determined by corresponding eigenstate of Hamiltonian with *new* parameter
- Sudden change: energy/wavefunction stays *constant* \Rightarrow for S.H.O. when $\omega \rightarrow \alpha\omega$: $\{V, T\} \rightarrow \{\alpha^2 V, T(\text{kinetic})\}$

5.6 Many particles systems

- *distinguishable* particles: $\Psi = \prod_i \psi_i$ with $H\Psi = E\Psi$ and $E = \sum_i E_i$
- *indistinguishable*: labels are not physical so swapping makes *no* difference
 - Bosons (*symmetric* solution): integer spins and as many as you want in one state
 - Fermions (*antisymmetric* solution): half-integer spins and only 1 per state
 - Recall the symmetry is given by *spatial* + *spin* wavefunction
 - when adding n -spins, the *highest* spin state ($s = \frac{n}{2}$) is always *symmetric*

6 Special Relativity

6.1 Foundations

- In all inertial reference frames: speed of light is *constant*; laws of physics are *identical*
- for $\gamma = 1/\sqrt{1-\beta^2}$ with $\beta = \frac{v}{c}$ then a S' frame that moves with relative speed v has coordinates:

$$t' = \gamma(t - \frac{v}{c^2}x); x' = \gamma(x - vt) \rightarrow \text{inverse transformation is the same with the + sign}$$
 for $v \ll c \rightarrow \gamma \approx 1 + \frac{v^2}{2c^2}; \frac{1}{\gamma} \approx 1 - \frac{v^2}{2c^2}$
- time dilation: $\Delta t = \gamma \Delta t'$ (to derive this recall to *fix* x' and *not* x) \rightarrow time is *slower* in rest frame so if you are given the time in this frame in the lab *more* time has passed
- length contraction: $L' = \gamma L$ (to derive this *fix* t and *not* t') \rightarrow objects moving are shortened by a factor γ
- object moving relative to another with speed v in x - direction: $u'_x = \frac{u_x+v}{1+u_x v/c^2}; u'_y = \frac{u_y}{\gamma(1+u_x v/c^2)}; u'_z = \frac{u_z}{\gamma(1+u_x v/c^2)}$
- Lorentz transformation for *boost* along x -axis (easily generalizable to any other axis):
- $p^\mu = (E/c; \vec{p})$ with $\vec{p} = \gamma m \vec{v}$ (energy-momentum vector);
 $J^\mu = (c\rho; \vec{J})$ (current density vector); $k^\mu = (\omega/c; \vec{k})$ (wave vector)
- $E = T + E_0 = \gamma mc^2$ where $E_0 = mc^2$ (rest energy) and $T = (\gamma - 1)mc^2$ (kinetic energy)
- The relativistic product $a \cdot b = a^0 b^0 - \sum_i^3 a_i b_i$ is *invariant* under Lorentz transformation (equal in all ref. frames)
- the invariant 4-vector displacement $(\Delta x)^2 = (x_B^\mu - x_A^\mu)^2$
 - $(\Delta x)^2 > 0$ *timelike*: there exists an inertial frame where they both appear in the same *place* ($v < c$)
 - $(\Delta x)^2 < 0$ *spacelike*: there exists an inertial frame where they both appear in the same *time* ($v > c$)
 - $(\Delta x)^2 = 0$ *lightlike*: trajectory going at speed of light ($v = c$)
- relativistic Doppler shift only depends on *relative* velocity between source and observer $v = \beta c$ such that:
 - $\frac{\lambda'}{\lambda} = \sqrt{\frac{1\pm\beta}{1\mp\beta}}; f' = \frac{c}{\lambda'} = c\sqrt{\frac{1\mp\beta}{1\pm\beta}}f \rightarrow +$ or $-$ in the numerator respectively tell us that the source is moving *away* and *towards* us
 - if speed of light is mentioned we are in the relativistic regime hence think of Doppler shift in these terms
- Lorentz transformations for E, B fields do *not* change their magnitude in the direction of motion of the particle
- when analyzing a system sometimes easier to take $c = 1$

6.2 Collisions

- $E^2 = \vec{p}^2 c^2 + m^2 c^4$ since $p_{4d}^2 = m^2 c^2$ (4-vector p^μ squared) in all inertial frames
- if no ext. force: $\sum_i p_i^\mu = \sum_f p_f^\mu$ all the 4-energy momentum is conserved (recall this does not mean *invariant*!)
 - tot. momentum and tot. energy: conserved but not invariant
 - kinetic energy *neither* conserved *nor* invariant
- if two objects with *same* mass and speed collide against each other, resulting product has no speed and hence *only* rest energy
- pay careful attention when you change reference frame: if in one frame A moves with v and B is at rest; in the frame where A is at rest B moves with speed $-v$
- if particle moves with $\omega = \omega'_0$ on a circular orbit, then in its frame $\omega'_0 = \frac{2\pi}{\Delta t'}$ \rightarrow hence in frame at rest $\omega_0 = \frac{\omega'_0}{\gamma}$
- just act *dumb*: just apply the rules of energy-momentum conservation and the relativistic invariants

7 Atomic Physics

7.1 Photons interactions

- chemical potential of photons is $\mu = 0$: they can be created or destroyed in any process (no conservation law!)
- *photoelectric* effect (low energy): $E_{\max} = hf - \Phi$
 - Φ is work function (energy required to remove an electron from atom); E_{\max} is the stopping energy
 - $f_{\text{thr}} = \frac{\Phi}{h}$; $T \propto f$ (kinetic prop. to frequency); $P \propto Z^4$ (probability)
- *Compton* scattering with atomic electron (medium energy): $\Delta\lambda = \frac{h}{mc}(1 - \cos\theta)$;
 - $\Delta E = h\Delta f = \frac{hc}{\Delta\lambda} = mc^2(1 - \cos\theta) \rightarrow$ the *wider* angle the more energy *loses* electron
 - *Compton* wavelength is $\lambda = \frac{h}{mc}$: wavelength of photon whose energy is same as mass of particle
 - $P \propto Z$ (probability)
- electron-positron *pair* production (high energy- $E_r > 2m_e c^2$) $\rightarrow \vec{E}$ near nucleus induces the process
there is no *reverse* reaction and the probability $P \propto Z^2$
- emission can be *spontaneous* (excited states *always* emit); *stimulated* (the more photons; the more are emitted at same frequency; polarization; phase) \rightarrow amplitude $A^2 \propto (N + 1)$ where $N = \#$ photons; $\omega = \frac{(E_2 - E_1)}{h}$
- absorption has amplitude $A^2 \propto N$ where $N = \#$ photons; $\omega = \frac{(E_2 - E_1)}{h}$
- $N = \#$ photons = $E_{\text{tot}} / \left(\frac{hc}{\lambda}\right)$ where $E_{\text{tot}} = P\Delta t \rightarrow$ recall that $p = \frac{h}{\lambda}$ then $\lambda = \frac{h}{mv}$ (in order to go from λ to v when you don't know the frequency)
- *Lasers* keep lots of electrons in excited state through an optical pump causing *population inversion*
 - spontaneous + stimulated emission from atoms cause *cascade* of electrons which excite other atoms and cause exponential production of photons all *coherent*; *monochromatic*; high intensity
 - since excited state decays very fast: *metastable* state introduced between the two
 - Diode: medium p-n junction injected with current; Solid state: medium is *crystal*; Dye: medium is *liquid*
 - Gas: collisional (transitions from *collision* btw. atoms); molecular (transitions are *vibrational* energy levels)
 - free electrons: in ext. \vec{E} field they emit *bremstrahlung* producing *synchrotron* radiation in a *sinusoidal* path \rightarrow radiation produced from slowing down of electrons due to nuclear attraction
- Cherenkov radiation: results when charged particle (usually electron) travels through dielectric at speed *faster* than that at which *light* is propagating in the medium

7.2 Nuclei properties

- masses of atoms $\sim 10^{-31} \text{ kg}$; nuclear size 10^{-15} m
- Binding energy: $BE = \sum_i m_i c^2 - Mc^2$ (difference between mass of constituents and nucleus itself)
 - much *larger* than energy holding electrons together (per nucleon \sim a few MeV for most elements)
 - BE per nucleon steadily increases with Z and then decreases for radioactive atoms: $Z = 26$ iron is most stable atom; $Z > 82$ all nuclei will eventually decay
 - resulting *kinetic* energy given by *difference* in binding energy between initial and final state
- for light elements $\#$ neutrons = $\#$ protons; for *heavier* elements $\#$ neutrons $>$ $\#$ protons
- fission & fusion: *spontaneous* if mass of reactants is *larger* than mass of products
 - enormous energy to overcome (electromagnetic repulsion between protons)
 - *generates* enormous amount of energy

- energy to remove one electron is *ionization* energy \rightarrow for hydrogenic atoms $E = Z^2 E_0$
 - when last orbital is: full (noble gases) or almost full (alogenes) *high* ; almost empty (alkali metals) *low*
 - when they ask for electron charge distribution they mean the *valance* band \rightarrow think of what its corresponding wavefunction looks like and its symmetries
 - energy scale of atomic processes is a few \sim eV: use it to approximate ionization energies of *hydrogenic* atoms
- penetration depth is when $\frac{1}{2}m\dot{r}^2 = V(r) = \frac{kZq^2}{r^2}$ where \rightarrow for two atoms with different Z : $V(r) = \frac{kZ_1Z_2q^2}{r^2}$
- Recall: absorption and emission *lines* are always due to spin *splitting* (nothing to do with nuclear interactions)

7.3 Interaction of charged particles

- *cross section* A defines effective collision probability: $A = P \frac{V}{N} \frac{1}{\tau}$ where P is prob. of being scattered; $\frac{V}{N}$ is concentration of targets and τ is the thickness
 - can be also thought as area of the shadow (area of sphere from distance from the target)
 - usually just think of data provided and do *dimensional* analysis
- nuclei target almost *exclusively* atomic electrons \rightarrow energy loss: only through collisions in very small amount (*continuous* flow as they interact); path shape: *straight lines*; avg. path length: 10^{-5} m
- electrons target *both* nuclei and electrons \rightarrow energy loss: through collisions/radiation; path shape: *scattered* at various angles; avg. path length: 10^{-3} m
- Decays: Alpha (α) \rightarrow spontaneous decay of 2 neutrons + 2 protons
 - Beta decay (weak-force decay): $\beta^- \Rightarrow$ emits electron and antineutrino; produces proton ($n \rightarrow p + e^- + \bar{\nu}_e$)
 $\beta^+ \Rightarrow$ emits positron and neutrino; produces neutron ($p \rightarrow n + e^+ + \nu_e$)
neutrino are responsible for *broad* energy spectrum
 - *gamma* (γ) radiation: emission of photons from excited state of nucleus which doesn't change proton/neutron composition
 - Internal conversion (IC): excited nucleus interacts with electron on lower atomic orbital causing its *emission* \rightarrow produces several *x-rays*
 - Radioactive: decays randomly *independently* of how long it's been around (Poisson distribution)
 $N = N_0 e^{-\frac{t}{\tau}}$ with $t_{\frac{1}{2}} = \tau \ln 2$ and $\tau =$ mean life \Rightarrow prob. of seeing *zero* events is $P(0) = e^{-\frac{t}{\tau}}$
if substance can decays in many different ways tot. half time: $1/t_{\frac{1}{2}}^{\text{tot}} = \sum_i 1/t_{\frac{1}{2}}^i$

8 Specialized & Miscellaneous Topics

8.1 The Standard model of particles

- Weak force: W^+ and Z bosons (very *heavy* $\sim 90x m_p$) mediate;
Leptons (electron/neutrino) interact with force; \Rightarrow also interact with EM force
quark interact also via weak force and can change flavor by emitting or absorbing W -boson
decay time $\boxed{\sim 10^{-8}\text{s}}$; signature is emission of neutrino
- EM force: photons (*massless* bosons with $s = 1$) mediate; decay time $\boxed{\sim 10^{-17}\text{s}}$; signature emission of photon
- Strong force: gluons (*massless* bosons mediate) \rightarrow decay time $\boxed{\sim 10^{-23}\text{s}}$
 - *Hadrons* interact with force: bosons (composed by quark-antiquark pairs with $s = \{0, 1\}$) are called *mesons*;
fermions (composed by 3 quarks with $s = \{\frac{1}{2}, \frac{3}{2}\}$) are called *baryons*
 - protons (2 quark up-1 quark down); neutron (2 quark down-1 quark up) are called *nucleons*
 - it involves *color* (corresponding charge of the force) \rightarrow this was able to explain existence of 3 up/down quarks together without violating the Pauli principle
 - blue, green, red: together they make the *white* which means the charge is 0 and particle is color *neutral*
 - given *confinement* property of strong force, free quarks cannot be seen in nature
- matter organized in 3 generations: each of them is *heavier* and *less* stable \Rightarrow 2nd, 3rd gen. decay to 1st
 - 1st gen.: up quark ($+\frac{2}{3}$); down quark ($-\frac{1}{3}$); electron; electron neutrino
 - 1st gen.: charm quark; strange quark; muon ($\sim 200x$ electron); muon neutrino
 - 3rd gen.: top quark; bottom quark; tau ($\sim 20x$ muon); tau neutrino
- every particle has an *antiparticle* with equal mass and opposite charge \rightarrow photons are their own antiparticles with $s = -1$; Z are their own antiparticles and W^+ has antiparticle W^-
- to determine which force is responsible for decay one must look at combination of life-time and decay products
- in particle physics anything that can happen *will* happen unless it's forbidden by a symmetry/ conservation law:
 - baryon and lepton number conserved (recall antiparticles have -1 ; particles $+1$)
 - CPT symmetry: charge conjugation (C) \Rightarrow switch particles with antiparticles and change sign of all charges
time reversal (T) $\Rightarrow t \rightarrow -t$
parity transformation (P) \Rightarrow reverses orientation in space
 - supersymmetry: idea that particles have super-partners with exactly same charge and spin different by $\frac{1}{2}$
 - weak interaction is said to be *maximally* parity-violating
- Higgs boson (125GeV): responsible for giving mass to all elementary particles through mechanism of spontaneous symmetry breaking (SSB) \rightarrow when system moves to a vacuum solution that exhibits the same symmetry which is broken for perturbations around vacuum and preserved for the entire lagrangian
- Recall: a neutron has non-zero *magnetic-dipole* moment but no *electric-dipole* moment \rightarrow if it had it would corresponds to a parity violation
- Recall: a *freely* propagating neutrino is superposition of muon and tau neutrino

8.2 Crystal Structures

- infinite repetitions of identical structural units (*unit cells*)
- Simple cubic: atoms at every *vertex* ($d = a$); Body-centered cubic (BCC): also atom at the *center* ($d = a\frac{\sqrt{3}}{2}$); Face-centered cubic (FCC): atoms at center of each *face* ($d = a\frac{\sqrt{2}}{2}$)
- the smallest pattern is called *primitive* unit cell (not necessarily equal to unit cell)

- BCC is *octahedron* with *half* volume of unit cell
- FCC is *parallelepiped* with *quarter* volume of unit cell
- *Reciprocal* (dual) lattice is the Fourier transform of the original lattice (in *momentum* space)
 - Simple cubic is its own reciprocal lattice with length $d_p = 2\pi/a$
 - BCC and FCC are the dual lattices of each other
 - the dual of an *hexagonal* lattice is another hexagonal lattice *rotated* by 30°

8.3 Astrophysics

- scale factor $a(t)$ measures *expansion* of universe \rightarrow this causes *redshift* of photons which is used as measure of *time*: $a = 1/1 + z$; $\frac{\lambda_0}{\lambda_t} = \frac{a_0}{a_t} \rightarrow z(t) = \frac{\lambda_0}{\lambda_t} - 1$
- Hubble's law (HL): $v = H_0 d$
 - due to expansion of space, distant objects seem to *recede* from us (think of *inflating* balloon)
 - given Hubble constant and distance use HL to find receding speed v and compute typical relativistic effect
- if universe expands by factor n ; it cools down in temperature by factor n
- Neutron stars are giant spheres of neutrons (fermions): *cannot* collapse to be in same position by Pauli exclusion principle

8.4 Error Analysis

- The sample variance is $\sigma_s^2 = \frac{1}{N-1} \sum_i (x_i - \bar{x})^2 \rightarrow$ if *sample*: $\frac{1}{N-1}$; if *whole* population: $\frac{1}{N}$ (std. dev. is just σ_s)
- error propagation: $f = aA$: $\sigma_f = a\sigma_A$; $f = A \pm B$: $\sigma_f = \sqrt{\sigma_A^2 + \sigma_B^2}$; $f = AB \vee f = \frac{A}{B}$: $\frac{\sigma_f}{f} = \sqrt{\left(\frac{\sigma_A}{A}\right)^2 + \left(\frac{\sigma_B}{B}\right)^2}$
- *independent* errors add in *quadrature* $\sigma_{\text{tot}} = \sqrt{\sigma_1^2 + \sigma_2^2}$
- inverse variance weighting: $x_{\text{avg}} = \sum_i w_i x_i / \sum_i w_i$ where $w_i = 1/\sigma_i$ and $\sigma_{\text{avg}} = 1/\sqrt{\sum_i w_i}$
- Poisson distribution: $P(n) = \frac{\lambda^n e^{-\lambda}}{n!}$
 - $\lambda =$ exp. avg. number of counts in given time t and $P(n)$ is probability to observe n counts in such time t
 $\rightarrow \sigma \approx \sqrt{N}$ if $N \gg 1$;
 - $\sigma_{\text{avg}} = \sqrt{\mu}$ where μ is *mean* value (on tot. count, not on count rate) \Rightarrow after N measurements $\sigma_N = \frac{\sigma_{\text{avg}}}{\sqrt{N}}$
 - if measurements are *purely* random always use Poisson
 - the time between two Poisson events follows exponential: $P(t) = \lambda e^{-\lambda t}$
 - 90% confidence limit means we want to find rate that gives 0 with probability 0.1 (only 10% of the time):
 $P(0) = e^{-\lambda t} = 0.1$
- Recall: *accuracy* means how *far* from true value ; *precision* means how *reproducible* the result is (variance)
- errors can be *systematic* (cannot be reduced); *statistical* (can be reduced by repeating experiments)

9 General Tips for the Exam

- Always be very careful with signs! → think about computing *unsigned* quantity and put sign just at the end.
- if a problem doesn't give you a quantity that you thought you would need: *think!* it's probably not useful (usually it means that some other quantity is conserved)
- Remember to *always* exhaust all limiting cases and dimensional analysis before doing any algebra
 - if you have choices with different dimensions always check them first, it may be enough!
 - look at *orders* of magnitude to build some intuition
 - use the units in the solutions to figure out if limiting cases can help remove possibilities
- answers that have numerical factors/ random numbers: *slow down* and work it out carefully!
- if the answer is *wrong*; it's just *wrong!* → there are never *typos* in the exam!
- Recall generally *never* is too strong of a word to be favored by ETS: probably that choice is wrong!
- Always *guess*: there is no penalty for wrong answers!

9.1 Useful Math

- log plots: check if one or both axes are in log. scale
 - check plots to see if: axis starts at 1 and *not* zero; squares that separate points are not *equally* spaced
 - straight line: on log-log $y = ax^b$; on log-plot $y = c \cdot 10^{bx}$ (here we assumed x-linear)
- Always read axis to verify if they carry *dimensions*
- $e^x \approx 1 + x$; $(1 + x)^n \approx 1 + nx$; $\sum_{n=1}^N n = \frac{n(n+1)}{2}$; $\sum_{n=1}^N x^n = \frac{1}{1-x}$ for $|x| < 1$
- Fourier transforms: $\hat{f}(\omega) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{+\infty} f(t)e^{-i\omega t} dt$ → when asked about its coefficients think of symmetry of function: if *even* no sin terms (odd!); if *odd* no cos terms (even!)
- if an event occurs with probability P and I want to make sure it does *not* happen N times: $\bar{P}_N = (1 - P)^N$
- Don't forget Stoke's theorem: $\int_S \nabla \times \mathcal{U} \cdot d\vec{a} = \int_C \mathcal{U} \cdot d\vec{l}$

9.2 Numbers to memorize

- 13.6eV (E_0 of hydrogen)
- 511keV (electron mass): whenever you see this number think of electrons
- 1.22 (Rayleigh criterion coefficient)
- $2.9 \cdot 10^{-3} \text{m} \cdot \text{K}$ (proportionality factor between λ and T)
- 2.7K (CMB temperature)